Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10738325 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE [OR SMALL ENTITY (Column 2) (Column 1) **TOTAL CLAIMS** ોપ RATE FEE RATE FEE BASIC FEE BASIC FEE 385.00 770.00 NUMBER EXTRA OR NUMBER FILED FOR TOTAL CHARGEABLE CLAIMS 9 XS 9= XS18= minus 20= OR 0 1 minus 3 = INDEPENDENT CLAIMS X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 44*0* OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR 4-6-06 (Column 3) (Column 2) (Column 1) HIGHEST ADØI-CLAIMS ADDI-PRESENT REMAINING NUMBER **AMENDMENT A** TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR **AMENDMENT** X\$\\8= Minus XS 9= 14 Total 20 OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +29Ø= +145= OR /TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-PRESENT REMAINING NUMBER TIONAL RATE RATE TIONAL AFTER **PREVIOUSLY EXTRA** AMENDMENT FEE FEE PAID FOR AMENDMENT X\$18= Minus XS 9= Total OR Minus Independent *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY AFTER EXTRA** AMENDMENT FEE FEE PAID FOR **AMENDMENT** Total Minus X\$ 9= X\$18= OR Minus Independent X86= X43=

. If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

"If the 'Highest Number Previously Paid For' IN THIS SPACE is less than 20, enter "20."

ADDIT. FEE ***If the 'Highest Number Previously Paid For' IN THIS SPACE is less than 3, enter '3." The 'Highest Number Previously Pair For' (Total or Independent) is the highest number found in the appropriate ook in column 1

OR

OR

OR

+290=

ADDIT, FEE

TOTAL

+145=

TOTAL